

Book v5.2

by flashmaniac

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How can I add and remove list of books in the carousel?

You can do this in the file "xml / books.xml".

Node "books" at the bottom.

```
<books>
```

```
<item title="book1" thumb="image_carousel/1.jpg" book="xml/book1.xml" tool_tip="book1"/>
<item title="book2" thumb="image_carousel/2.jpg" book="xml/book2.xml" tool_tip="book2"/>
<item title="book3" thumb="image_carousel/3.jpg" book="xml/book1.xml" tool_tip="book3"/>
<item title="book4" thumb="image_carousel/4.jpg" book="xml/book2.xml" tool_tip="book4"/>
<item title="book5" thumb="image_carousel/5.jpg" book="xml/book1.xml" tool_tip="book5"/>
<item title="book6" thumb="image_carousel/6.jpg" book="xml/book2.xml" tool_tip="book6"/>
```

```
</books>
```

title - name of the book - in the browser address (SWFAddress)

thumb - pathway to the photo

book - the contents of the book

tool_tip – desc for pictures in carousel

When there is only one book, the xml looks like this:

```
<books>
```

```
<item title="book1" thumb="image_carousel/1.jpg" book="xml/book1.xml" tool_tip="book1"/>
```

```
</books>
```

Then you will not see the button to select a book.

How to create chapters?

First you create chapters in the file "xml / configuration_book.xml" - attributes CHAPTERS_XML. Each chapter must have its own unique id.

```
<CHAPTERS_XML>
<item id="1" label="Ch.1-Imagetto flashback"/>
<item id="2" label="Ch.2-I Love My People"/>
<item id="3" label="Ch.3-Just Little bit"/>
</CHAPTERS_XML>
```

When you create chapters then you have to set them in the file "xml / book.xml" - attributes - chapter_id

```
<pages url_config="xml/configuration_book1.xml">
<item chapter_id="1" thumb="pages/1.swf" titlePage="Collection 2011" smoothing="false"
visibleShadow="false" colorBackground="" visibleNumber="true"/>
<item chapter_id="1" thumb="pages/2.jpg" titlePage="Collection 2011" visibleShadow="false"/>
<item chapter_id="1" thumb="pages/3.jpg" titlePage="Collection 2011" visibleShadow="false"/>
<item chapter_id="1" thumb="pages/4_5.jpg" titlePage="Collection 2011" visibleShadow="false"/>
```

How do I create a new book?

Copy the file "xml/book1.xml" and give it a new name "xml/book3.xml."
Copy the file "xml/configuration_book1.xml" and give him a new name
"xml/configuration_book3.xml."

Now in the file "xml/book3.xml" in attributes "**url_config**" enter "xml/configuration_book3.xml"

```
<pages url_config="xml/configuration_book3.xml">
<item chapter_id="1" thumb="pages/1.swf" titlePage="Collection 2011" smoothing="false"
visibleShadow="false" colorBackground="" visibleNumber="true"/>
<item chapter_id="1" thumb="pages/2.jpg" titlePage="Collection 2011" visibleShadow="false"/>
<item chapter_id="1" thumb="pages/3.jpg" titlePage="Collection 2011" visibleShadow="false"/>
```

And that's all. Now configure the file "xml/configuration_book3.xml" and "xml/book3.xml" as you need.

Each book has a separate configuration file.

So every book can have a different background, different sound, different colors, paper size, etc.

The structure of the xml file - “xml/book.xml”

```
<?xml version="1.0" ?>
```

```
<pages url_config="xml/configuration_book.xml">
<item chapter_id="1" thumb="pages/1.swf" smoothing="false" colorBackground="" visibleNumber="false"/>
<item chapter_id="1" thumb="pages/2_3.swf" smoothing="false" visibleShadow="false"/>
<item chapter_id="1" thumb="pages/2_3.swf" smoothing="false" visibleShadow="false"/>
<item chapter_id="1" thumb="pages/4_5.jpg" visibleShadow="false" />
<item chapter_id="1" chapter_id="1" thumb="pages/4_5.jpg" visibleShadow="false"/>
<item thumb="pages/6_7.jpg" />
<item chapter_id="1" thumb="pages/6_7.jpg" />
<item chapter_id="1" thumb="pages/8.swf" smoothing="false" volume="0"/>
<item chapter_id="1" thumb="pages/9.jpg" volume="0"/>
<item chapter_id="1" thumb="pages/10_11.swf" smoothing="false" volume="0" />
<item chapter_id="1" thumb="pages/10_11.swf" smoothing="false" volume="0" />
<item chapter_id="2" thumb="pages/12_13.jpg" />
<item chapter_id="2" thumb="pages/12_13.jpg" />
<item chapter_id="2" thumb="pages/14_15.jpg" titlePage="Wild nature Europe"/>
<item chapter_id="2" thumb="pages/14_15.jpg" />
<item chapter_id="3" thumb="pages/16.jpg" />
<item chapter_id="3" thumb="pages/17.jpg" thumb_list="pages/17_.jpg"/>
<item chapter_id="3" thumb="pages/34.swf" smoothing="false" redirectURL="http://activeden.net/user/flashmaniac,_blank"/>
</pages>
```

attributes url_config - Pathway for configuration book

attributes chapter_id - chapter number from the file "xml / configuration_book" - attributes - CHAPTERS_XML

attributes thumb - Pathway for page

attributes smoothing - Smoothing for page (true OR false)

attributes colorBackground - Color for background page

attributes visibleNumber - Visible number page (true/false)

attributes volume - Muted music for this page.

attributes visibleShadow - VisibleShadow for this page (true / false)

attributes redirectURL - redirect to URL

attributes titlePage - The title at the bottom of the page

attributes thumb_list - a separate path to the thumb (on the list of pages)

Configuration Book

Change the configuration settings in the file "xml / configuration_book.xml"

Size Project

- full screen

Size stage book.swf in xml/configuration_book.xml:

```
<!-- Stage width -->  
<STAGE_WIDTH>Stage.width</STAGE_WIDTH>  
<!-- Stage height -->  
<STAGE_HEIGHT>Stage.height</STAGE_HEIGHT>
```

- not full screen

Size stage book.swf in xml/configuration_book.xml:
(width = 800px and height = 600px)

```
<!-- Stage width -->  
<STAGE_WIDTH>800</STAGE_WIDTH>  
<!-- Stage height -->  
<STAGE_HEIGHT>600</STAGE_HEIGHT>
```

Size Page (xml / configuration_book.xml)

```
<PAGE_WIDTH>550</PAGE_WIDTH> <!-- page width -->  
<PAGE_HEIGHT>800</PAGE_HEIGHT> <!-- page height -->
```

width page [px]
height page [px]

Two methods of loading pages

Method one

`<LOAD_ALL_PAGES>true</LOAD_ALL_PAGES>`

(Set this attribute in the file "xml / configuration_book.xml")

If your Book has few pages and pages are of small size.
Then all the pages load to your computer's memory.

Method two

`<LOAD_ALL_PAGES>false</LOAD_ALL_PAGES>`

(Set this attribute in the file "xml / configuration_book.xml")

If you have a lot of pages and pages have large dimensions.
Then, not all pages will be loaded into computer memory.

(A few pages forward and back)

Pages that are not visible are removed from memory.

You can set in this method the amount of pages to be loaded

`<MAX_DIFFERENCE_LOADED_SHEET>4</MAX_DIFFERENCE_LOADED_SHEET>`

(set this attribute in the file "xml / configuration_book.xml")

NOTE:

In this method does not work `<PRELOADER_MULTIPLE>` ("xml / configuration_book.xml")

Independent thumbs

If **INDEPENDENT_THUMBS = true** in "xml / configuration_book.xml" then you have to create a thumb for each page. Then attributes "thumb_list" in "xml / book.xml" can not be empty (this is the pathway for thumb)

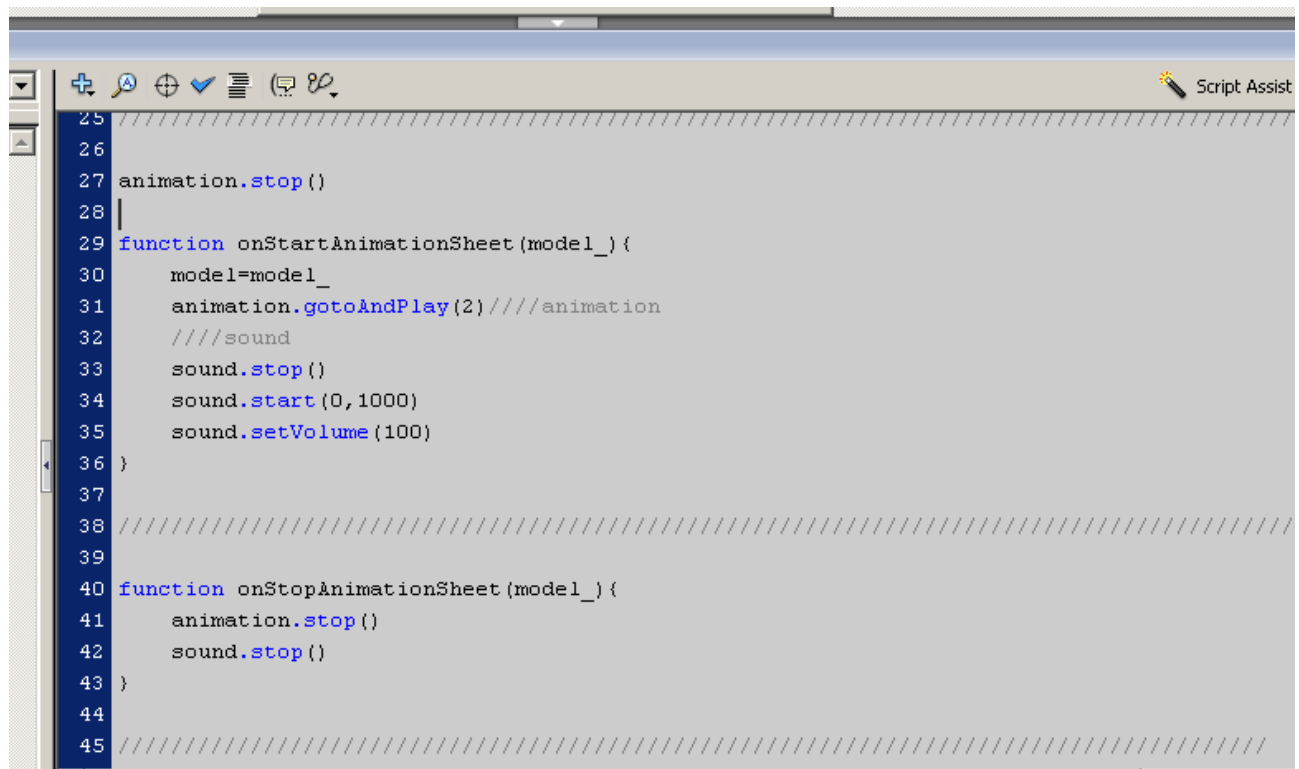
Loading swf file with the animation , move , soundetc....

Every swf file must of crumpling two functions:

- onStartAnimationSheet
- onStopAnimationSheet

onStartAnimationSheet - Starting of the animation, of film, of sound etc....

onStopAnimationSheet - Stopping the animation, of film, of sound etc.....



The screenshot shows a script editor window with a toolbar at the top containing icons for various actions like adding, deleting, and undo. The script is written in a syntax-highlighted language. It starts with a comment line (25) and a blank line (26). Line 27 contains the command `animation.stop()`. Line 28 is a blank line. Line 29 begins the `function onStartAnimationSheet(model_)` block. Inside this function, line 30 assigns `model=model_`. Line 31 calls `animation.gotoAndPlay(2) ///animation`. Line 32 is a comment `///sound`. Line 33 calls `sound.stop()`. Line 34 calls `sound.start(0,1000)`. Line 35 calls `sound.setVolume(100)`. Line 36 closes the function block with a closing brace. Line 37 is a blank line. Line 38 is a comment line. Line 39 is a blank line. Line 40 begins the `function onStopAnimationSheet(model_)` block. Line 41 calls `animation.stop()`. Line 42 calls `sound.stop()`. Line 43 closes the function block with a closing brace. Line 44 is a blank line. Line 45 is a comment line.

```
25 //////////////////////////////////////////////////
26
27 animation.stop()
28
29 function onStartAnimationSheet(model_){
30     model=model_
31     animation.gotoAndPlay(2) ///animation
32     ///sound
33     sound.stop()
34     sound.start(0,1000)
35     sound.setVolume(100)
36 }
37
38 //////////////////////////////////////////////////
39
40 function onStopAnimationSheet(model_){
41     animation.stop()
42     sound.stop()
43 }
44
45 //////////////////////////////////////////////////
```

How to change the tools icon or to turn off ?

Open a file "**book.fla**" and in Library (CTRL+L) - "Book v 4 / ToolsView / ToolsView / ToolsView"

